



Central Nevada Racing Association

2012 Track Rules



Welcome to Central Nevada Racing Association. We are run by volunteers and elected members of the association who donate their time, knowledge and experience. Our goal is to provide race events that are safe, fair, and with equal treatment to every car owner, driver and fan.

In the following documents you will find C.N.R.A.'s Track Rules. You will also find building rules for Mini Stock, Bomber, Street Stock, and Pro Street building rules. ByLaws are readily available upon request.

C.N.R.A. hopes the information contained in this document will answer any questions you may have. We hope to see you at the Tonopah Speedway during the racing season.

For more information contact:

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1. EXPLANATION OF TERMS

A. Term 1: Disqualification

This term applies to a driver that cannot complete a race program due to an infraction of any rule set forth by the Central Nevada Racing Association. Disqualification will result in forfeiture of all points and money awarded during that race event. The track officials will determine disqualification.

B. Disciplinary Action

This term applies to an option of the C.N.R.A. Board of Directors and applies to a driver or member who violates any rule set forth by C.N.R.A. Disciplinary action may include, but is not limited to, fines and/or suspension, as determined by a quorum of the Board of Directors. Some rule infractions herein require disciplinary action.

C. Suspension

This term is a form of disciplinary action and is an option of the C.N.R.A. Board of Directors. Violations warranting suspension will be considered by a quorum of C.N.R.A. Board of Directors. Violators must be notified at least five days prior to the hearing. At this time the violator may present a case. The C.N.R.A. Board of Directors will determine the length of suspension. Any person suspended for a term greater than six months may after six months submit a request, in writing, to the Board of Directors for reinstatement. Award of points and/or money will be postponed until the C.N.R.A. Board of Directors considers the violation. Some rule infractions herein require suspension.

D. Track Officials

This is the Board, Flagman, Pit Steward, Lap Counter, and Tech Person. All other volunteer help may wear a track official pass, but are not recognized as Officials.

E. Child/Children

Any person under the age of 18 years.

2. WEATHER CANCELLATION

A. No race shall be cancelled because of the weather until race time, at the track. The C.N.R.A. members shall decide cancellation.

B. Cancelled races shall be rescheduled for a time agreed upon by the membership.

C. Spectators shall receive a weather pass for a postponed race at the track that states "No Refunds – Rain Check Only"

3. AGE REQUIREMENTS

- A. The minimum age of a stock car driver is sixteen, excepting the Mini Stock class, which the age requirement is fourteen, and Bomber class which the age will be fifteen.
- B. The age limit for pit entry is 12 years of age minimum. Guardians must sign children into the pits on a waiver form and all applicable fees regarding pit entry apply.
- C. Anyone bringing children into the pits are accepting responsibility for them. Children found to be unsupervised will result in them and their guardians being immediately removed from the pit area. If the guardian is a driver he/she will be disqualified from that event. The unsupervised child/children will not be permitted back into the pit area for the remainder of the current racing season. NO REFUNDS.

4. PRIVATELY OWNED VEHICLES

- A. Please keep private vehicle movement to a minimum in the pit area.

5. PASSES

- A. All persons in the pit area must wear a Pit Pass or Official Pass displayed in a conspicuous place on their persons, and shall sign all applicable forms and waivers.

6. CLOTHING REQUIREMENTS

- A. All persons in the pit area are highly recommended to wear light/bright colored conspicuous or reflective clothing, or a driving suit.

7. INTOXICANTS

- A. Anyone caught in the pit area using or under the influence of intoxicants will be removed from the pit area by any C.N.R.A. officials prior to or during a race program.
- B. Upon reasonable suspicion anyone may be tested, and if test shows positive will be removed from pit area.
- C. No official shall be allowed to use intoxicants during the race program. The announcer(s) are not considered Track Officials.
- D. Any driver or pit crewmember caught using intoxicants during the race program will have their pit passes removed and they will not be allowed to return to the pit area. The driver with whom the pit crewmember entered the track will be warned. If that driver is warned for the same infraction twice in a season, that driver will be disqualified for one race. If a driver is warned for the same infraction three times in a season, that driver will be suspended for the remainder of the season.

8. CONDUCT

- A. Each driver shall be responsible for the actions of drivers and their pit crewmembers. Both car and violator may be suspended at the discretion of the C.N.R.A. Board of Directors.
- B. Any driver, car owner, pit crewmember, or any other person who strikes or causes bodily harm to another person at any C.N.R.A. function shall be automatically suspended.
- C. Any driver, car owner, pit crewmember, or any other person who strikes, threatens, or attempts to intimidate any Track Official or C.N.R.A. Board Member shall be automatically removed from the premises for that event and may be subject to further suspension, at the discretion of the C.N.R.A. Board of Directors.
- D. Any driver, car owner, pit crewmember, or any other person on C.N.R.A. property who causes a disturbance or a scene before the public at any C.N.R.A. function may be subject to suspension from any or all of the C.N.R.A. activities at the discretion of the C.N.R.A. Board of Directors.

9. PIT AREA RULES

- A. Pit spaces shall be on a first come first served basis, or a space may be leased for a yearly fee of thirty dollars (\$30.00), and twenty-five dollars (\$25.00) for each additional space. The race team to be considered must mark the leased pit spaces reserved. Any marked space that has not been leased will have the marking or sign removed by C.N.R.A. Track Officials.
- B. Renewals must be renewed by March 1st or anyone may lease it.
- C. All cars shall be taken to designated area for tech inspection. All cars shall be tech inspected before entering the track. Decisions of the Tech Inspector are final!
- D. There shall be no reckless driving in the pit area. Offenders shall be disqualified. Intentional spinning of wheels in the pit area is prohibited. Riding on the car and/or trailer in an unsafe manner is also prohibited.

10. SAFETY – ALL CARS AND CLASSES TO COMPLY

Please note: Special classes also run under thier respective class rules – i.e. Dwarfs, I.M.C.A., etc.

A. Drivers Compartment

- (1) Driver must do everything possible to keep the drivers compartment completely sealed of from the engine and fuel system.
- (2) All batteries must be securely mounted (recommended to be outside of the driver's compartment). If mounted in the driver's compartment batteries must be mounted inside a container so as to provide protection from battery acid spill in case of a rollover. Subject to tech approval.
- (3) Any fluid transfer through the cab must be double steel or steel braided line or aluminum. Lines must be securely fastened and shielded from driver. i.e. Must be run inside a second metal tube.
- (4) No loose objects inside the driver's compartment.
- (5) Battery disconnect switch must be labeled and within the driver's and track officials reach. Battery disconnect must be clearly marked, in contrasting color, and be operable.
- (6) Vehicles running electric fuel pumps must have safety shut-off.
- (7) No mirrors in any class.
- (8) At least three steel verticle supports in front of driver and steel mesh, strong enough to support 150 lbs.
- (9) All exhaust systems excluding Pro Stocks must exit under the car, and may not exit through any body panel.
- (10) Any passenger must meet all driver's safety and age requirements for the specific class the passenger is riding.

B. Helmets

- (1) Drivers must have a racing style helmet in good condition (Motorcycle helmets not recommended).
- (2) The strap and clasp must be in good functional condition.
- (3) Helmet may not have cracks or deep scratches.
- (4) Helmets must be worn at all times the vehicle is on the track and must accompany vehicle at time of inspection. Excluding introductions.

C. Driving Gear

- (1) Driving suit and neck brace are mandatory and must be SFI approved fire retardant. SFI approved shoes/socks and gloves are recommended. Bomber and Mini Stock classes excluded, however their class rules still apply.

D. Belts

- (1) Seat belts must be five point and three inch minimum. (Street Stock and above).
- (2) All belts must be attached to the roll cage, or secured with OEM hardware and attached with grade eight bolts having either self locking nuts or nuts with lock washers.
- (3) No worn or sun rotted belts. Tattered fibers, non-functional clasps, and insufficient mounting points will be cause for vehicle to fail tech.
- (4) All belts must be replaced every four years unless specified different in class rules.

E. Window Nets

- (1) Window nets will be mounted with the latch at the top left or right corner.
- (2) Webbed nets only, minimum size 16"x20". No string type nets.
- (3) May not be older than four (4) years.

F. Seats

- (1) All vehicles must have aluminum racing seat, side bolsters recommended, must be fastened to roll cage. Bomber and Mini Stock excluded however, class rules still apply.
- (2) Seat must be attached to roll cage at shoulder height, subject to tech approval.
- (3) Seat covers and padding must be fire retardant.
- (4) Seats must be mounted with 3/8" bolts.
- (5) All seats must include a head rest.
- (6) Starting with the 2013 season, racing seats are mandatory for ALL cars and classes.

G. Fire Extinguishers

- (1) All pits will have at least a 2 ½ lb. B.C. Rated fire extinguisher. Must be brought to tech with the car for inspection. Fire suppression systems mounted in the car are recommended.

H. Engines

- (1) All engines must have solid engine mounts or be chained to the frame.

I. Drive Shaft

- (1) Two drive shaft loops, chains acceptable, must be used on all rear wheel drive vehicles. One approximately six inches behind the front U-joint. No plumbers tape.
- (2) Drive shaft must be painted white.

J. Fuel Cell

- (1) Racing Fuel cell is required in all classes except Mini Stock and Bombers. (But fuel cell is highly recommended).
- (2) Fuel cell must be mounted by at least two 1" x 1/8" steel straps completely surrounding the fuel cell.
- (3) Each fuel cell must be fuel tight and have a functional rollover valve.
- (4) Fuel system must not contain over three feet of rubber hose, steel braided line ok.
- (5) Only metal fuel filters are to be used. No plastic or glass fuel filters allowed.
- (6) No nitrous. No forced induction.

K. Ballast

- (1) Any ballast used, if allowed in your class, must be painted white and have the vehicle number painted on it.
- (2) Ballast must be secured by two each ½" bolts or equivalent engineering. Subject to tech approval.
- (3) Ballast must be mounted lower than driver's shoulders.

L. Suspension

- (1) ½" studs minimum mandatory in Street Stock and Pro-Stock classes.
- (2) 1" Diameter lug nuts mandatory in street and pro.
- (3) No home fabricated or modified spindles.
- (4) No missing studs or nuts.

M. Cage Construction

- (1) No threaded, galvanized, or black pipe may be used in any cage construction.

N. Non-Safety Issues

- (1) All vehicles must possess the ability to start and move forward and backward without assistance at the time of tech inspection. (Dwarf and Sprint classes excluded).
- (2) In no class shall electronic traction control devices be used.
- (3) Speed limit in pits is 5 MPH for all vehicles. Excessive speed through the pits, for any reason, could be grounds for disqualification, no questions asked.
- (4) A tech inspector has the right to change classification of any vehicle after tech inspection.
- (5) If not passing tech due to a safety issue, there will be no grace race.

- (6) A vehicle may be allowed one performance grace race, subject to tech inspectors discretion. Grace race is last place money, and no points.
- (7) Absolutely no chemical softening of tires allowed in any class.
- (8) Cars must be painted and lettered neatly in a contrasting color. The numbers on each side

will be three inches wide and eighteen inches high. The numbers on the roof will be four inches wide and twenty inches high. Roof numbers will be facing the right (passenger) side of the car.

THESE SAFETY RULES ARE FOR YOUR PROTECTION AND WILL BE ENFORCED.

11. MEMBERSHIP

- A. All cars shall meet all safety and building rules mandated by the track rules and those in their class specific rules set forth by the C.N.R.A. There will be an additional five dollar (\$5.00) fee for all non-members entering the pit gate. (Membership in any stock car organization shall be honored). You must be a member of C.N.R.A. to receive Tonopah Speedway points and qualify for the points fund at the end of the year. No other memberships will be honored for the end of the year points fund. All driver's points will be tracked for the first three race events attended. If no dues are paid the points totals for non-members will be erased and no points will be tracked in the future. Membership dues may be paid at any time before entering the fourth race to guarantee point tracking.

12. POINT STRUCTURE

- A. Trophy dash – No points will be awarded for the Dash for Cash.
- B. Must take green flag to qualify for points in heats and mains.
- C. Heat race:
 - (1) 1st place – 20 points
 - (2) 2nd place – 18 points
 - (3) 3rd place – 16 points etc., all positions – 2 points on down
- D. Main event
 - (1) 1st place – 100 points
 - (2) 2nd place – 95 points
 - (3) 3rd place – 90 points etc., all positions – 5 points on down
- E. Novice races
 - (1) A seasoned driver may not receive novice points.
 - (2) 1st place – 5 points per car entered in the event. (Shadow car rule applies).
 - (3) 2nd place – 5 points less than winner
 - (4) 3rd place – 5 points less than 2nd, etc.
- F. Lap points – 5 points will be awarded for leading a lap, 5 points will be awarded for leading the most laps, main event only. (10 points maximum)
- G. Shadow car – If an event is split into two heats with an odd number of cars, a shadow car will be used to make an even car count in both races.
- H. All points stay with the car, except novice races, where the points stay with the driver.
- I. A cash award will be awarded to the drivers of all established classes with the most points:
 - (1) 1st place – 50% of points fund for each class plus free pit pass for that car and driver for the next season.
 - (2) 2nd place – 30% of points fund for each class.
 - (3) 3rd place – 20% of points fund for each class.
- J. A driver whose car is destroyed may race another car, with the same number, and keep the previous points. If a car is brought or sold to another driver the points for the car will be reset to zero.
- K. If only one car shows for the race they get the option of either refund of car and driver fee, or fifty points for the race.
- L. If a car cannot continue due to mechanical reasons before the first heat starts they get the option of either refund of car and driver fee, or fifty points for the race.

13. MEANING OF FLAGS

- A. Green flag: Signals the official start and the running of the race.
- B. Yellow flag: Means hazard on the track.
- C. Red flag: Means move to the outside of the track and stop as safely as possible. Remain stopped

until told to proceed by track officials.

- D. Furred black flag: Shall be pointed at a driver as a warning for unsportsmanlike-like conduct or reckless driving.
- E. Unfurled black flag: Means exit to the pit area immediately, and report to Pit Steward. Driver must receive permission from the Pit Steward before re-entering the track.
- F. Blue and yellow flag: Means move over.
- G. Any two crossed flags: Means the racing event is half over.
- H. White flag: Means one lap before checkered flag.
- I. Checkered flag: Signals the end of the race event.

14. PACKING THE TRACK

- A. Packing the track will be done at the discretion of the flagman. Drivers must wear appropriate racing attire while packing the track. Any driver refusing to pack the track shall be placed at the back of the pack for all events for the race night.

15. HOTLAPS

- A. Hot laps shall be permitted by class. Novice drivers or mechanics may hot lap cars, provided they have a pit pass, appropriate racing attire required. Hot laps will be made at the discretion of the flagman depending on the conditions of the track.

16. RACE QUALIFICATION

- A. All drivers will draw a number for starting position in the first main event race of the year only. All successive Main Event races will be positions by point average. Cars that have not raced before will start in the middle of the pack. All heats positions will be pill drawn.
- B. If a driver does not wish to run in Dash for Cash the next in line can move up and race.
- C. Cars shall be lined up in the proper position in the pit area Cars shall be ready to move to the before the previous event is complete. Once the pit steward moves the pack from the pit area to the track, latecomers shall move to the back of the pack. If you are not in place at the time of line up, you lose your position.
- D. All main event races will line up inverted according to points average.(Highest average will start in the back).
- E. Every race shall be a point's race as designated by the schedule.
- F. CNRA officials shall identify all rookie drivers' cars. Drivers shall meet at the pit shack at the designated time. Any driver who misses the drivers meeting shall not be allowed to participate in any heat races and shall start at the back of the pack in the main event.

17. FORMAL DRIVERS INTRODUCTIONS

- A. Introduction of the drivers shall follow the drivers meeting. Sponsors shall be announced at this time. Novice drivers will be announced before the novice race

18. CAR LINE UPS

- A. All line-ups for any race restart during a race shall come from the track officials.
- B. Line-ups for all events shall be posted by the pit steward at the pit shack.
- C. It shall be the responsibility of the driver and crew to learn their respective events and starting positions.
- D. Dash for Cash line up will be the four (4) fastest cars of the heat races, if three heats are run there will be six fastest in the DASH etc . All trophy dash lineups will be fast cars in the back.

19. LAP REQUIREMENTS

- A. Heat race: Ten (10) laps. Eight (8) or more cars for A & B Heat.
- B. DASH FOR CASH: Five (5) laps.
- C. Main Event: Number of laps to be determined by track officials, fifteen laps minimum, and maximum at the discretion of the flagman.
- D. Car count for all programs will be subject to tower's discretion.

20. PROGRAM ORDER

- A. Program order shall be Mini, Bomber, Street, Dwarf, Pro.

21. STARTS & RESTARTS

- A. All races shall be rolling starts, other than special events. The inside pole car shall set a steady pace for the start. If any car willfully jumps or holds back the start, that car does so at the risk of being moved to the back of the pack by the flagman. A second false start automatically moves that car to the back of the pack. If the front two cars are dressed in turn three, the race may go green.
- B. All cars shall start in proper line-up until the green flag is waived. Applies to all classes.
- C. The driver who causes a yellow shall be put in the back of the pack.
- D. A no light situation or a double yellow means a green flag could fall at anytime.
- E. Any car that causes three yellow flags will be black flagged.
- F. Racing will not start until the flagman waves the green flag. No exceptions.

22. YELLOW FLAG LINE UPS

- A. Cars will line up in order according to the previously completed lap. Restarts will be the first place car on pole, the rest of the pack will be lined up double file according to the order in which they passed the flag stand after the leader on the previous lap. Second place car has the choice of being first row outside, or second row inside, third and beyond fill in the gaps.
- B. The car or cars causing the yellow will go to the back of the pack.

23. RACE RULE

- A. Failure to obey any flag shall result in disqualification. Stopped cars shall not proceed until told to do so by track officials.
- B. Deliberate wrecking will result in automatic black flag.
- C. Cars entering the infield in the turns shall be prohibited. Offenders shall be black flagged. Any car that spins into the infield shall wait for the traffic to clear before re-entering the track. Cars entering the infield shall not re-enter the track in a manner that will endanger the other drivers.
- D. If a car goes off the outside of the track, you must re-enter at the on ramp at turn four.
- E. Any car that enters the pit area during a race on a red or yellow flag shall go to the rear of the pack. Any rollover shall constitute a red flag. Any car that rolls over or is involved in a serious collision that resulted in a red flag and is permitted to return shall go to the back of the pack. Pit crewmembers are not allowed on the track during a race. The flagman can order cars off the track to designated area for a minimum of five minutes. Cars may be cooled during this time.

24. BLACK FLAG RULES

- A. A car shall not be given the mechanic flag for a flat tire unless the flagman determines that the car is unsafe or is damaging the track surface.
- B. Excessive oil burning or smoking shall result in the mechanical flag.
- C. Any car causing more than three yellow or two red flags will be black flagged.

25. NOVICE RACES

- A. The novice races shall start after the last main event, time and weather permitting. Mini's and Dwarf's separate. All novice races shall be a minimum of five laps, maximum often ten laps. If you are driving in a novice race you will be required to sign a waiver before the race, but you will not be required to have a pit pass but you will be required to sign a waiver before you enter the pit area. All other pit rules apply. There will be no regular drivers in their own class of car allowed in the novice races. A regular driver is a driver who has started a main event. A regular driver may

run in a novice race, but will not receive novice points. Fill in drivers not included. If only one car shows up for the novice race, they get five points.

26. PROTEST PROCEDURES

- A. Any driver stopping his car on the track to protest shall be disqualified. Drivers and pit crewmembers shall not be permitted in the tower or approach the flag stand without permission of a track official. Violators of this rule may cause their car to be black flagged or disqualified for that race.
- B. Protest shall be submitted in writing by the driver along with fifty dollars (\$50.00) in cash for any protest. The pit steward shall take the written protest and the money to the tower as his/her duty permits. **NO CHECKS WILL BE ACCEPTED.** The Board Members present shall make a decision for the protest. Protest must be filed no later than thirty minutes after the race results are posted. (If violations are found the protestor shall be refunded the protest money, if violations are not found, the protested car owner receives the protest money.)
- C. Any driver violating a building or track rule shall be subject to disqualification for the protested race. Driver could also be subject to disciplinary action by the Board of Directors. Drivers may be subject to a loss of points accumulated for the season to date.
- D. Board of Directors shall be present at all protests, and call on Track Officials as deemed necessary. Any relative of a driver or official involved in protest shall abstain from voting in the Board's decision. All protests will be settled the night of the race, prior to payoffs, unless there are extenuating circumstances.

27. TROPHIES AND AWARDS

- A. Kiddie trophies will be awarded after the last Dash for Cash race. All other awards and money shall be awarded after the last race program at a location announced during the drivers meeting.
- B. Point championship for eligible classes to be given at the Annual Meeting.

28. ENTRY FEES

- A. GATE FEES:
 - (1) \$5.00
 - (2) Kids under 6: Free
 - (3) GATE FEES MAY BE RAISED FOR SPECIAL RACES
- B. PIT FEES:
 - (1) Pit Pass (Member): \$15.00
 - (2) Pit Pass (Non-Member): \$20.00
 - (3) Car & Driver Mini Stock: \$30.00
 - (4) Car & Driver Mini Sprint: \$30.00
 - (5) Car & Driver Bomber: \$30.00
 - (6) Car & Driver Street Stock: \$35.00
 - (7) Car & Driver Pro Stock: \$40.00
 - (8) Car & Driver Full Sprint: \$40.00
 - (9) Car & Driver Dwarf: \$40.00
 - (10) \$5.00 from each back gate fee will go toward the point's pay-off at the end of the season. (Novice class excluded.)

29. REQUIRED FORMS

- A. All Drivers will be required to complete the following forms:
 - (1) IRS forms, showing the driver's name, address, and social security number or tax id number.
 - (2) A standard waiver form.
 - (3) A rule acknowledgment, stating that the driver has read and understands all building and track rules.
 - (4) A brag sheet, which will go to the tower for driver announcements.
- B. **NO CAR WILL BE ALLOWED ON THE TRACK UNTIL ALL FORMS HAVE BEEN COMPLETED.**

30. PAYOFFS

- A. Payoffs to be determined by the back gate, and the Board of Directors.
- B. In the event only two(2) cars show up in a established class both drivers get entry fee back for car and driver only and full points for the night.

31. NEW CLASSES

- A. (Established Status) a class may be established for future race season with three or more cars at 50% of race events in the present season. Racing may be allowed in present season with fewer than three cars. Payoffs to come from the back gate. No point's fund for the present season will be paid.
- B. To be considered a class, you must have three cars for the race event. Points and point's funds will be tracked, if considered a class. If less than three cars show for a class not established in the previous race season no points and point's fund will be awarded for that event.
- C. If an established class does not produce three or more cars at 50% of the yearly events then that class will lose its established status for the next season and will have to qualify in the next season to regain the established class status.

32. THE GOLDEN RULE

- A. The rules and/or regulations set forth herein are designed to provide for the orderly conduct of racing events and to establish minimum acceptable requirements for safe events. These rules shall govern the conditions of all events. By participating in these events all participants are deemed to have complied with these rules. **NO EXPRESSED OR IMPLIED WARRANTY OR SAFETY SHALL RESULT FROM PUBLICATIONS OR COMPLIANCE WITH THESE RULES AND/OR REGULATIONS.** These are intended as guide for conduct of the sport and are in no way a guarantee against injury or death to a participant, spectator, or official. The Board of Directors shall be empowered to permit minor deviations from any specifications herein or impose any further restrictions that in their opinion do not alter the minimum acceptable requirements. **NO EXPRESS OR IMPLIED WARRANTY OF SAFETY SHALL RESULT FROM SUCH ALTERATION OR SPECIFICATIONS.** Any interpretation or deviations of these rules is left to the discretion of the Officials. Their decisions are FINAL!

**Thank you,
Central Nevada Racing Association
Tonopah Speedway**